



Name _____ Class _____ Date _____

AFTER THIS WORKSHEET YOU CAN

✓ Play sounds from the library ✓ Record your own sound ✓ Use play-until-done ✓ Change volume



Section A • Concept Check

• BEGINNER

4 × 1 = 4

- 1 Sound blocks are which colour?
☐ A. purple ☐ B. magenta/pink ☐ C. blue
☐ D. yellow
- 2 'play sound until done' waits:
☐ A. never ☐ B. until the sound finishes
☐ C. 1 second ☐ D. for a click
- 3 You can add sounds by:
☐ A. library, record, or upload ☐ B. typing them
☐ C. drawing them ☐ D. only recording
- 4 The Meow sound belongs to:
☐ A. the stage ☐ B. the cat sprite
☐ C. every sprite ☐ D. no one



Section B • Problem Solving

• INTERMEDIATE

2 + 3 × 3 = 11

- 5 The tab for managing sounds is the _____ tab.
- 6 'start sound' does _____ wait for the sound to finish.
- 7 Play the Meow sound when the flag is clicked.

- 8 Difference between 'start sound' and 'play sound until done'?

- 9 How do you add a drum sound from the library?



Section C • Challenge

• CHALLENGE

5

- 10 Make a sprite meow 3 times in a row.



Reflection — the most useful thing I learned: _____

A ___/4 B ___/11 C ___/5 Total ___/20

Teacher's Signature

Parent's Signature

✂ ANSWER KEY — FOLD OR CUT BEFORE HANDING OUT

1-B 2-B 3-A 4-B | 5 Sounds 6 not 7 = when green flag clicked + start sound Meow 8 = start = keeps going, until done = waits for it to finish 9 = Sounds tab - Choose a Sound - pick the drum | 10 = repeat 3 [play sound Meow until done]