

Name _____ Class _____ Date _____

AFTER THIS WORKSHEET YOU CAN

- ✓ Create variables ✓ Identify int, float, str and bool types ✓ Use type() to inspect values ✓ Follow naming rules

Section A • Concept Check • BEGINNER $4 \times 1 = 4$ _____

- 1** `x = 5` makes `x` a:

☐ A. str ☐ B. int ☐ C. float ☐ D. bool
- 2** Which is a valid variable name?

☐ A. 2cool ☐ B. my-var ☐ C. my_var

☐ D. class
- 3** `type(3.14)` returns:

☐ A. int ☐ B. float ☐ C. str ☐ D. double
- 4** True and False are of type:

☐ A. bool ☐ B. bit ☐ C. str ☐ D. int

Section B • Problem Solving • INTERMEDIATE $2 + 3 \times 3 = 11$ _____

- 5** `x = 'hi'` makes `x` a _____
- 6** `type(10)` is _____
- 7** Create a variable `age` holding 16.
- _____

- 8** What does `type('5')` return?
- _____

- 9** Convert the string '7' to an integer.
- _____

Section C • Challenge • CHALLENGE 5 _____

- 10** What is `x` after: `x = 4; x = x + 1`?
- _____

 Reflection — the most useful thing I learned: _____

A ___/4 B ___/11 C ___/5 **Total** ___/20

Teacher's Signature _____

Parent's Signature _____

⌘ ANSWER KEY — FOLD OR CUT BEFORE HANDING OUT

1-B 2-C 3-B 4-A | 5 str (string) 6 int 7 = age = 16 8 = str 9 = int('7') | 10 = 5